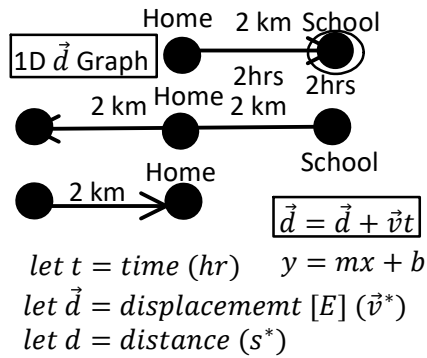


C12 - 2.1 - d vs. t, v vs. t

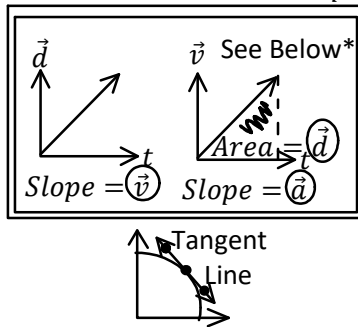
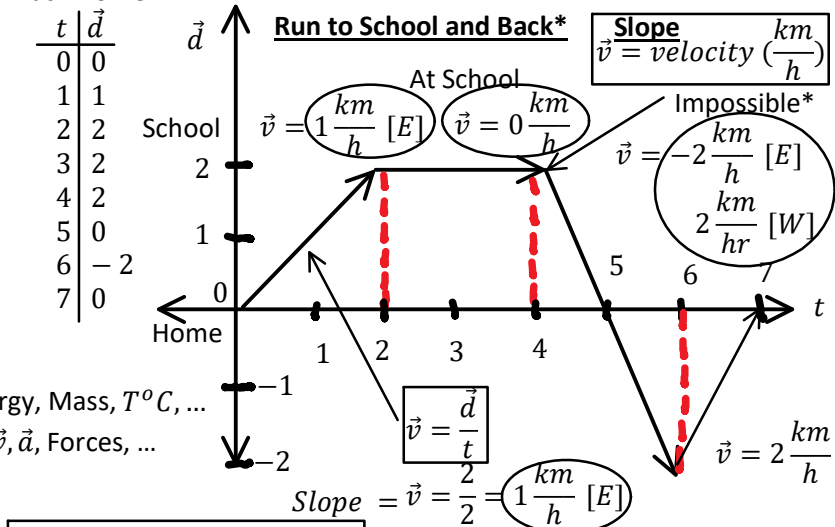
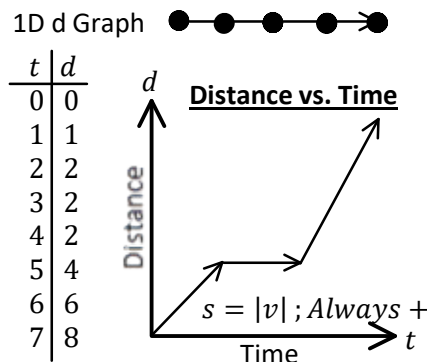


You walk East Straight to School at 1 km/h for 2km. You're at school for 2 hrs. You Turn Around and Run 2km/h 2km Past Home then Back Home.



Scalar - Magnitude only (d, t, s, Energy, Mass, $T^\circ\text{C}$, ...)

Vector - Magnitude & Direction (\vec{d} , \vec{v} , \vec{a} , Forces, ...)



Velocity : Slope (+ve, -ve)

Constant Velocity : Straight Line

Zero Velocity : Horizontal Line

Positive Velocity : Slope Up

Negative Velocity : Slope Down

Speeding Up : Getting Steeper

Slowing Down : Getting Flatter

Curve Velocity : Draw a Tangent!

Find Average Speed and Time (0,7).

$m = \frac{y_2 - y_1}{x_2 - x_1}$

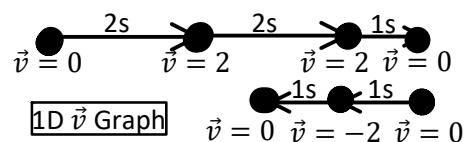
$d \text{ vs. } t$

$$s_{ave(0,7)} = \frac{8 - 0}{7 - 0} = 1.14 \frac{\text{km}}{\text{h}}$$

$\vec{d} \text{ vs. } t$

$$\vec{v}_{ave(0,7)} = \frac{0 - 0}{7 - 0} = 0 \frac{\text{km}}{\text{h}}$$

You Start from Rest and Accelerate East at 1 m/s^2 for 2s then Run for 2s at Constant Speed then Slow Down at 2 m/s^2 to a Stop and Run Backwards Speeding Up at 2 m/s^2 for 1s then Slow Down to a Stop in 1s.



let $t = \text{time (s)}$

let $\vec{v} = \text{velocity [E]} (\frac{\text{m}}{\text{s}})$

Constant Velocity : Horizontal Line

Zero Velocity : $x - \text{int}$

Positive Velocity : Above $x - \text{axis}$

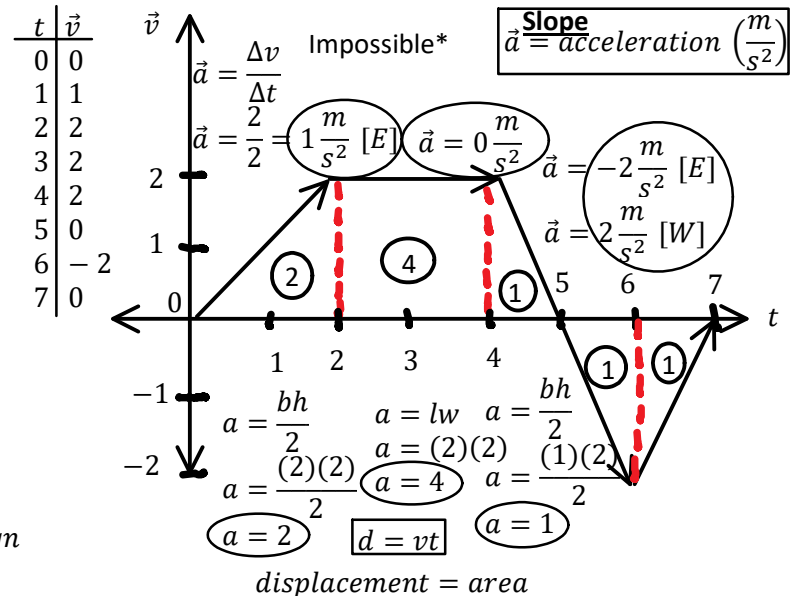
Negative Velocity : Below $x - \text{axis}$

Acceleration : Slope

Speeding Up : \vec{a} & \vec{v} same sign

Slowing Down : \vec{a} & \vec{v} opposite sign

Displacement : Area*



Find the Total Distance Travelled and Displacement.

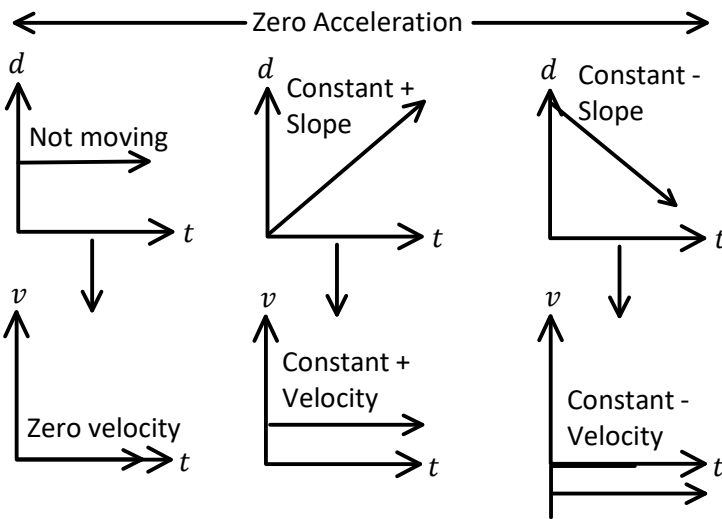
Distance = 2 + 4 + 1 + 1 + 1

Distance = 9 m

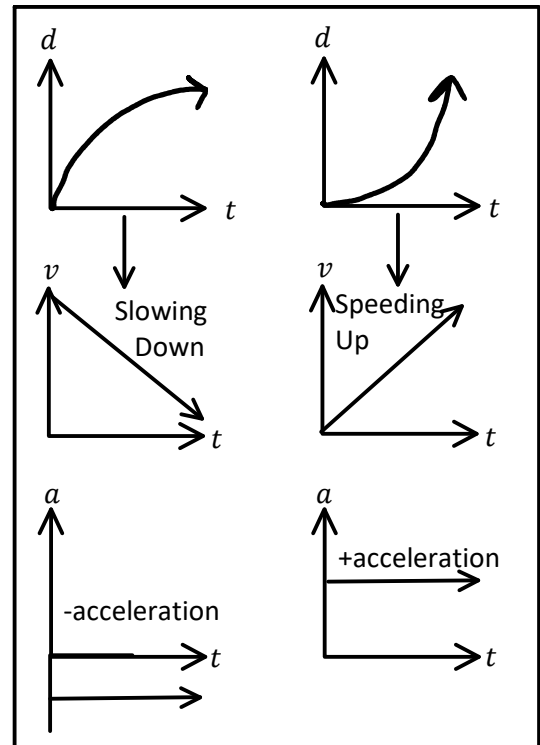
Displacement = 2 + 4 + 1 - 1 - 1

Displacement = 5 m

C12 - 2.1 - d vs t, v vs t Notes

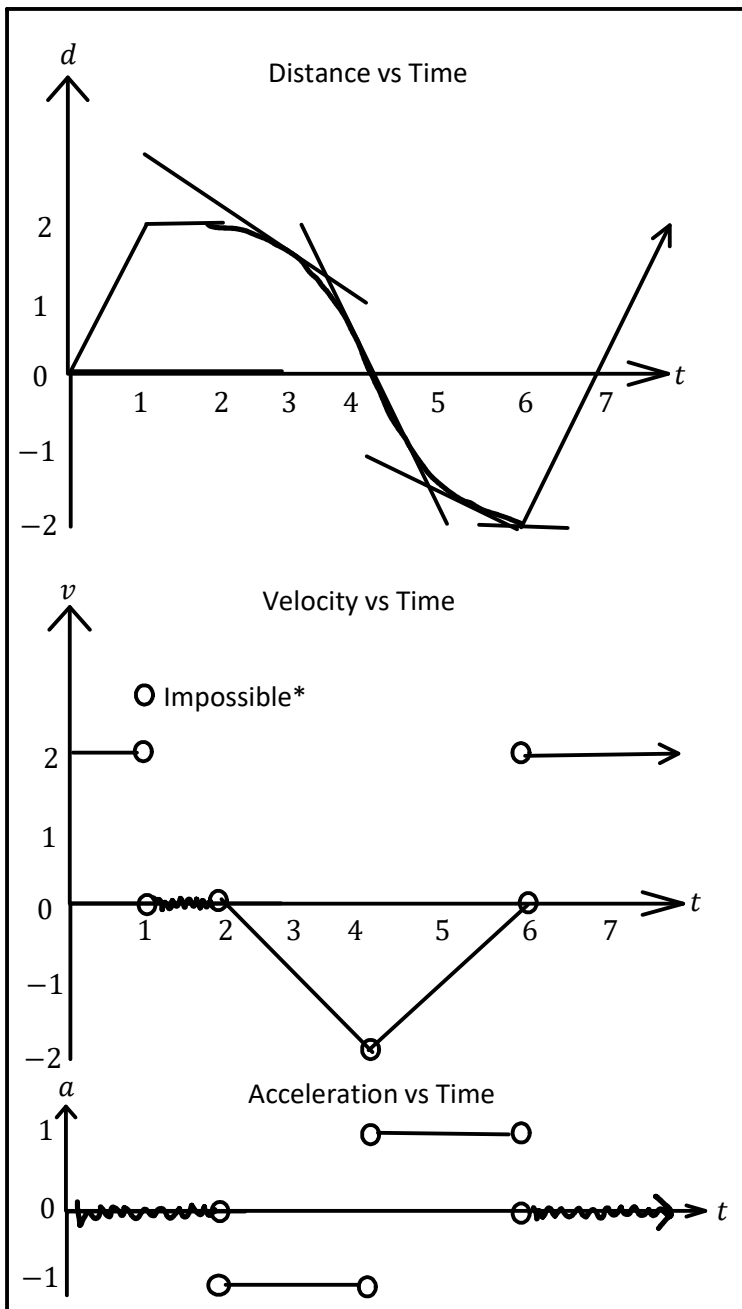


Physics 11/12 Constant Acceleration



Slope → Value

Draw Tangents



Velocity is Slope of Distance vs Time

0-1 Slope is 2, draw a line at two
0-2 Slope is 0, draw a line at zero
2-4 Slope is 0 then about -2, draw a slope of -2
4-6 Slope is -2 then about 0, draw a slope of +2
6-8 Slope is 2, draw a line at two.

Probably won't see curved velocity until Calculus

Acceleration is Slope of Velocity vs Time

0-2 Slope is 0, draw a line at zero
2-4 Slope is -1, draw a line at -1
4-6 Slope is +1, draw a line at +1
6-8 Slope is 0, draw a line at 2

C12 - 2.1 - Anti/Derivatives Notes

let $m = \text{slope}$

Draw the Derivative/Antiderivative.

Pick an x-value to talk about, we are not done talking about that x-value until we're done talking about that x-value.

y' value \rightarrow y value

y value \rightarrow m value (y')

$y' = 0$ where $y = \text{max/min}$

$y = \text{max/min}$ where $y' = 0$

